COURSE: CLOTHING PRODUCTION

OVERVIEW OF COURSE

Goal

The [illegible] the [illegible] learned in the Clothing and Te[illegible] CORE by introducing more [illegible] tion techniques, [illegible] with experience in repairing and altering clothing for clients and themselves.

Description

Clothing Production is a laboratory course offering students the opportunity to expand their skills in clothing construction. Projects may include handling special fabrics, lining a garment, [illegible] adapting clothing.

Skills, Knowledge and Behaviors to be Developed

The ability to:

1. Identify the quali[illegible]
2. [illegible] apparel designs and identify complex elements that will affect construction.
3. Identify classic styles.
4. Describe the handling req[illegible]
5. Identif[illegible] underlining.
6. [illegible] skills of pattern selection.
7. Demonstrate basic and specialized techniques in the construction of a garment.
8. Perform a design adaptation for persons with special needs.
9. Perform a variety of basic clothing repairs and alterations.
10. Fit and mark a garment for alterations.
11. Disassemble and reassemble a garment.
12. Explore the employment opportunities related to clothing construction.
13. [illegible] opportunities in clothing construction.

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CONTENT OUTLINE

I. Apparel Design: Simple and

A. Design Complexity
B. Fabric Requirements
   1. Pile fabrics
   2. One-
   4. Stretch
C. Construction Features
   1. Interfacing
   2. Underlining
   3. Lining
   4. Seams and seam finishes
   5. Simple tailoring techniques

II. Review of Basic Construction Skills

A. Body Measurement and Pattern Size and Selection
B. Pattern Alter
C. Cutting and Marking
D. Use of Sewing

III. Garmen

A. Constru
B. P g the garme

IV. Alterations

A. Altering a Garment
B. Pricing Alterations

V. Design Adaptation

VI. Ca